

Virtual Reality Gaming Opportunity

Virtual reality is no longer a sci-fi dream — it is here and is set to revolutionise how we interact with technology in a range of industries. The world of VR is a new, blank canvas ready for people to build entirely new experiences on.

As announced in the preincubation session, students of RGUKT Basar will be given an opportunity to work in this advanced technology - “Virtual Reality”. Here are a few details regarding the same.

- This opportunity is **open to all the engineering students** who are interested in designing their own games.
- Students who love **coding** or students who are passionate about **media & designing** are encouraged to utilize this opportunity to the fullest.

Note – Further details will be announced shortly.

Note – This is no way related to the IoT incubation centre. This is a different programme.

As an initial step, all the students who are interested in the further events **should** register themselves in the registration link given below.

Registration Link - <https://hub.rgukt.ac.in/hub/ibgroup/vrgo>

...into the landscape of imagination
